CONCENTRATION

The enemy is somewhere in the distance. You can't see him. You can't hear him. But you know.
You stand watching the horizon. Suddenly, his cannons appear on the hilltop. You quickly aim, after locating the coordinates in your sights, and fire. The enemy explodes in a mass of twisted, molton metal, as you prepare to face another deadly onslaught.
Concentration—a game of skill, patience, and perception on the battlefield.

LOADING REQUIREMENTS

1) Insert diskette into disk drive.
2) Close drive door.
3) Activate hardware.
4) Program will load automatically.
5) Make sure joystick is connected to controller port at front of computer.

PLAYING AND SCORING

1) Game objective is for player to hit enemy cannons. In order for him to do so he must learn pattern which they reappear on screen.
2) Cannons only appear for a short time while they fire.
3) Player must attempt to deduce they pattern of appearance and knock out cannons.
4) Each cannon appears on screen very briefly before disappearing and reappearing again, momentarily.